



EPIGO MULTIPLAYER VARIANTS MARCH 2012

EPIGO

Many of our fans have requested free-for-all multiplayer variants. This document contains instructions on how to play the new **ZONE** deployment, and lists some variants from the **Book of Variants** included with the game.

ZONE Deployment

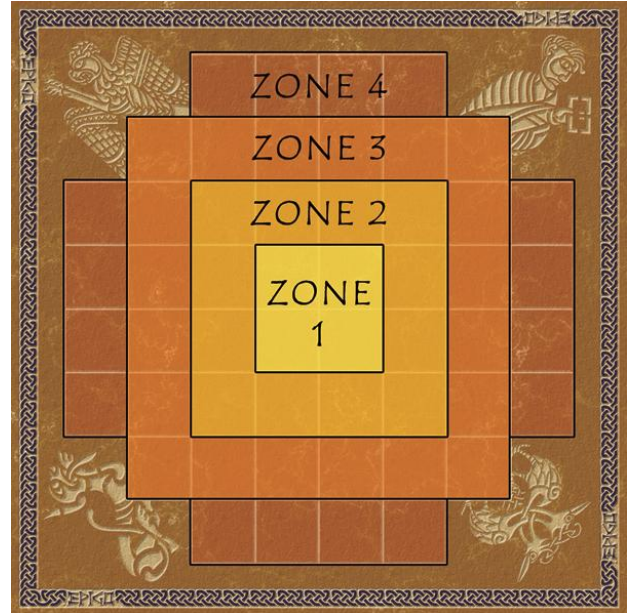
Randomly choose a player to deploy first. Each player then places all of their Epigons face up next to the board.

The starting player places one Epigon in any space within ZONE 1. Taking turns clockwise, each player then places an Epigon in an empty space in this Zone.

Once every player has placed an Epigon in ZONE 1, the start player places an Epigon first in ZONE 2. The other players follow by placing one Epigon in ZONE 2. Then, repeat this process once more in ZONE 2, until all players have placed two Epigons.

The start player then places one Epigon in ZONE 3, followed clockwise by the other players. Repeat this cycle twice more, until each player has placed three Epigons in ZONE 3.

Lastly, players take turns placing their remaining Epigons in any space within ZONE 4, until all Epigons have been played.



Multiplayer Blocking Rules: Count all opponents pieces as opposing pieces.

Variants that can be played using ZONE Deployment

Italics denote special adjustments needed for multiplayer

- 1-2: Relentless
- 1-3: Escalation
- 1-4: The Secret * *A player wins by capturing any Order that any opponent set aside.*
- 1-5: Saboteur * *Each player takes an Order at random from the player to their left.*
- 1-6: Quid Pro Quo * *In the case where more than two players reveal Orders of the same priority, Epigons don't switch.*
- 1-7: The Abyss
- 2-3: Protexion
- 2-6: Reinforcement * *The SLAM! is one of the four orders in your stack.*
- 2-7: Kings * *You will need to use coins or other markers to denote kings, as there aren't extra Epigons.*
- 3-5: Juggernaut
- 3-6: The Wrath of Marduk
- 3-7: Leap Frog
- 4-5: Spin Cycle * *The SLAM! is one of the four orders in your stack. When it is revealed and not cancelled, you may choose only one opponents' stack and change the direction of that order.*
- 5-6: Copycat
- 5-7: The Epic of Creation
- X-3: Hunter or Hunted
- X-5: Snake Charmers * *Only 2 Epigons will be deployed in ZONE 3, none in ZONE 4*
- X-6: The Trinket Collector
- X-7: Vital Territory * *With more than two players, the first player to four points wins.*